



Designing and Guiding Complex Collaborations:

*Defining Success and
Finding a Starting Point*

An ORED / SIG Training Series to advance Team
Science

October 2020 | Mississippi State University



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Stephanie Hyché



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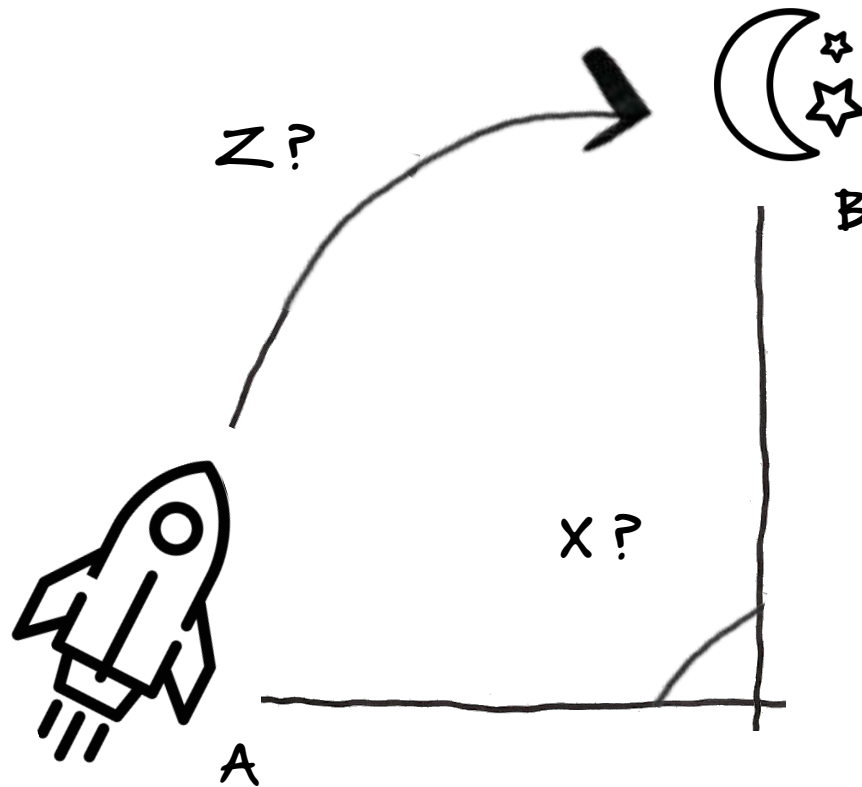
Dr. Joseph Fratesi
Jeremy Murdock



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NOT Rocket Science



Housekeeping

- Session is being recorded
- Slides will be available
- Please remain muted
- Utilize the Chat Box (bottom right)
 - Interact with us
 - Ask questions

QUESTION...



Warm Up



Warm Up

If you could have a new skill in an instant, what would it be?



Use the **Chat box** to answer.



Need for Collaboration IN HIGHER ED

1. Required by funders
2. Trend is moving toward transdisciplinary programming
3. Addressing current challenges requires a collaborative approach

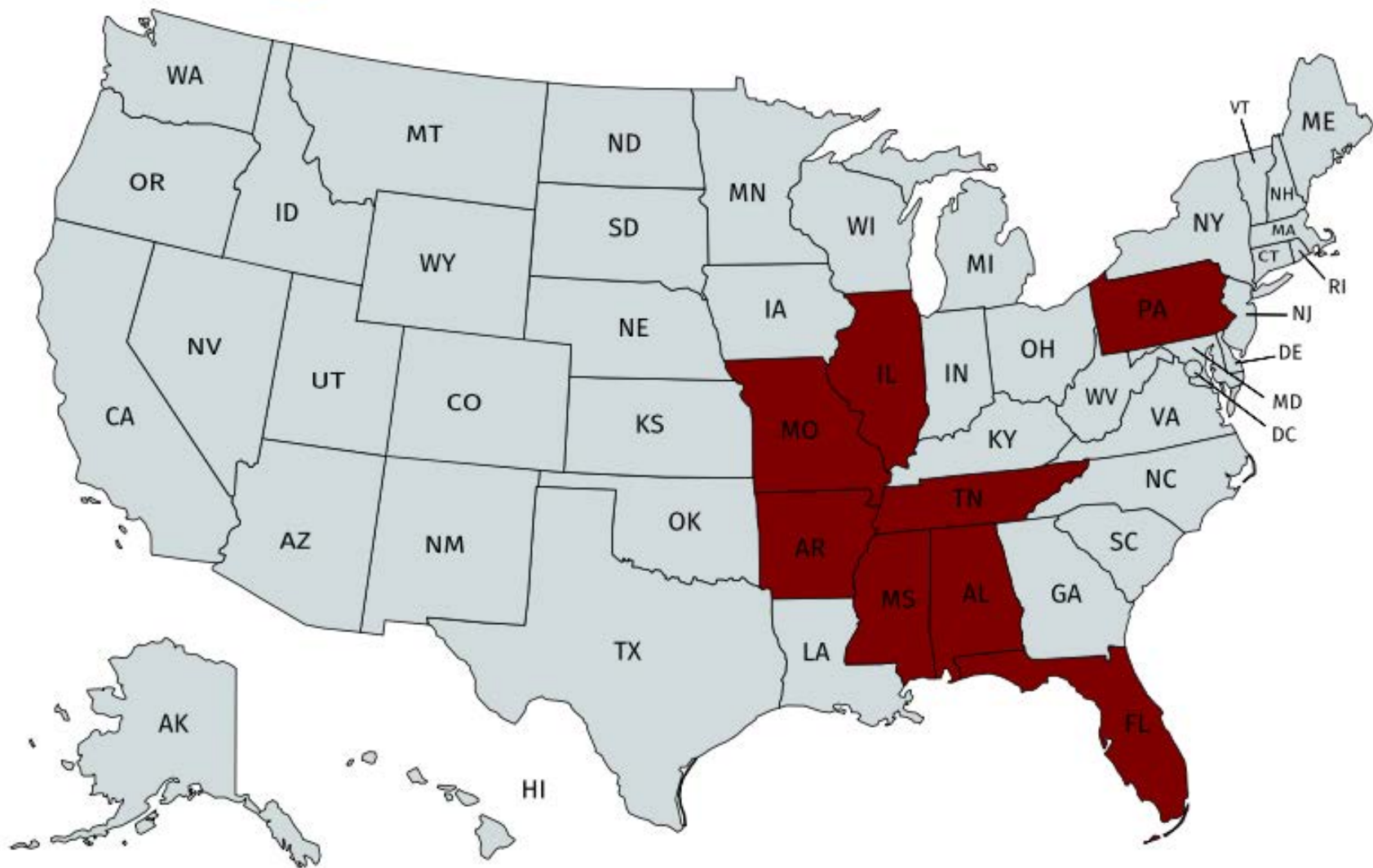


“Ok, we know we need to collaborate, but how do we do it?”



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Strategic Doing™

Strategic Doing is a tool that allows people to form action-oriented collaborations quickly, move them toward measurable outcomes, and make adjustments along the way.

Provides a platform for collaboration





Strategic Doing™

Do More Together.

THE 10 RULES OF STRATEGIC DOING

1. Create and maintain a safe space for deep, focused conversations
2. Frame a conversation around an appreciative question
3. Uncover hidden assets that people are willing to share
4. Link and leverage your assets to create new opportunities
5. Rank all your opportunities to find your "Big Easy"
6. Convert your Big Easy into an outcome with measurable characteristics
7. Define at least one Pathfinder Project with guideposts
8. Draft a short-term action plan with everyone taking a small step
9. Set a 30/30 meeting to review progress
10. Nudge, connect and promote relentlessly to build your new habits of collaboration

Learn more at strategicdoing.net!


DO NOT DISTURB
Strategy Happening

10 Rules (Skills)



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Collaboration Seminar Series

1

Creating a Space for Collaboration



Wednesday, September 16 @ 2:00 p.m.

2

Linking & Leveraging Expertise



Thursday, October 8th @ 10 a.m.

3

Finding a Starting Point



TODAY

4

Taking Collective Action



Thursday, November 12 @ 2:00 p.m.



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Session 3:

Define success and find a starting point

- 1. Find your “Big Easy”**
- 2. Convert your ideas to outcomes**
- 3. Define Pathfinder Projects**



1. Find your “Big Easy”



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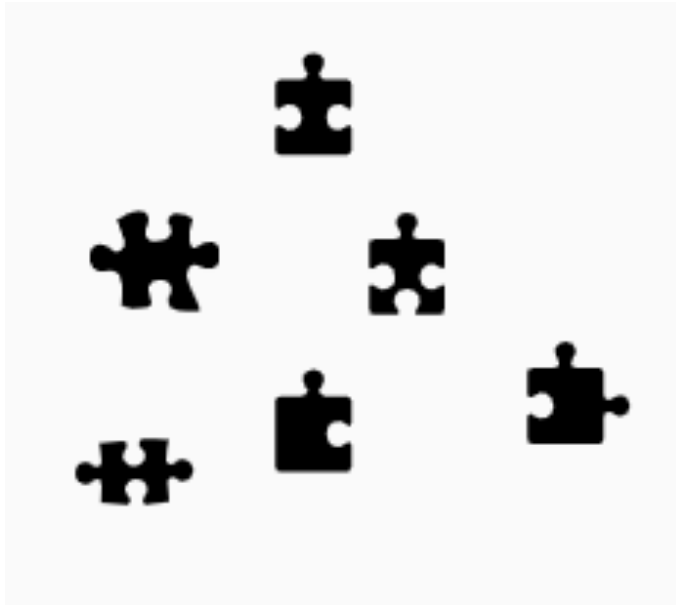


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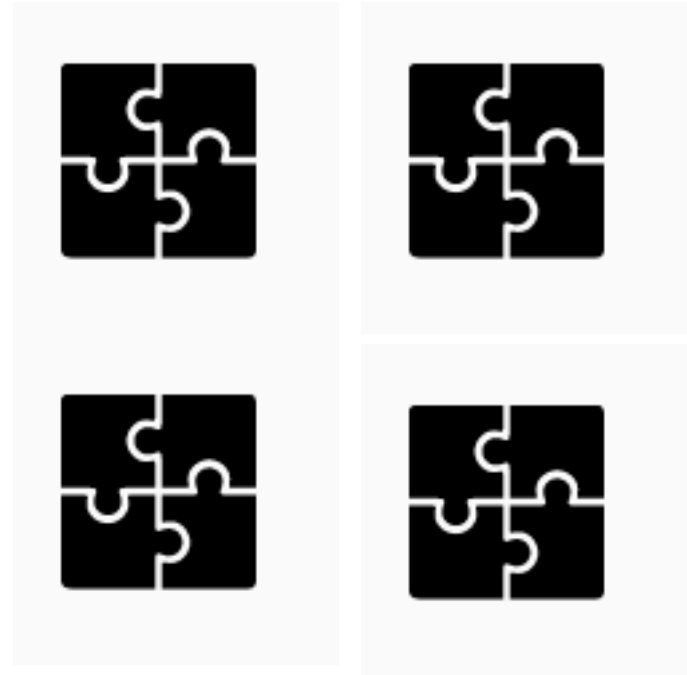
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In previous session:



Assets



Opportunities







Shut It Down

Addressing the School-to-Prison Pipeline



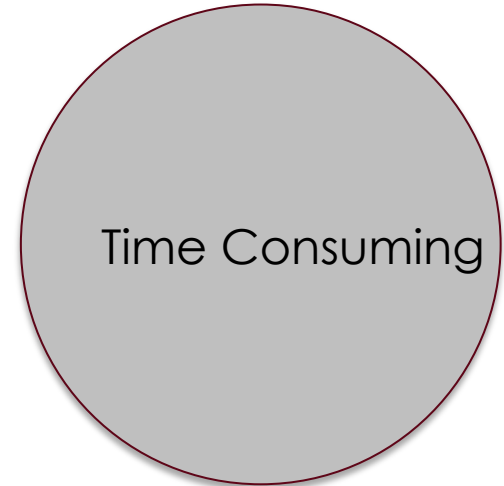
Different Methods:



Consensus



Consensus - 1



Different Methods:



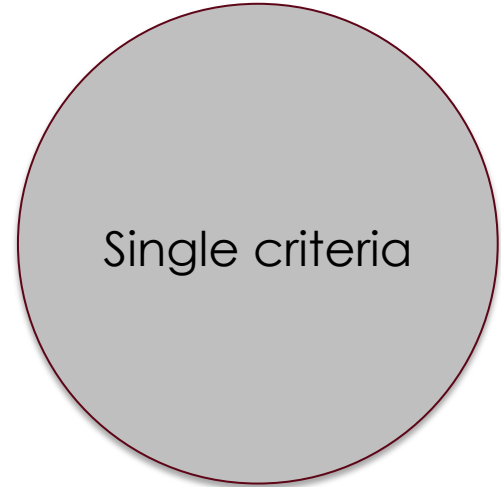
Majority Vote



No discussion of
criteria



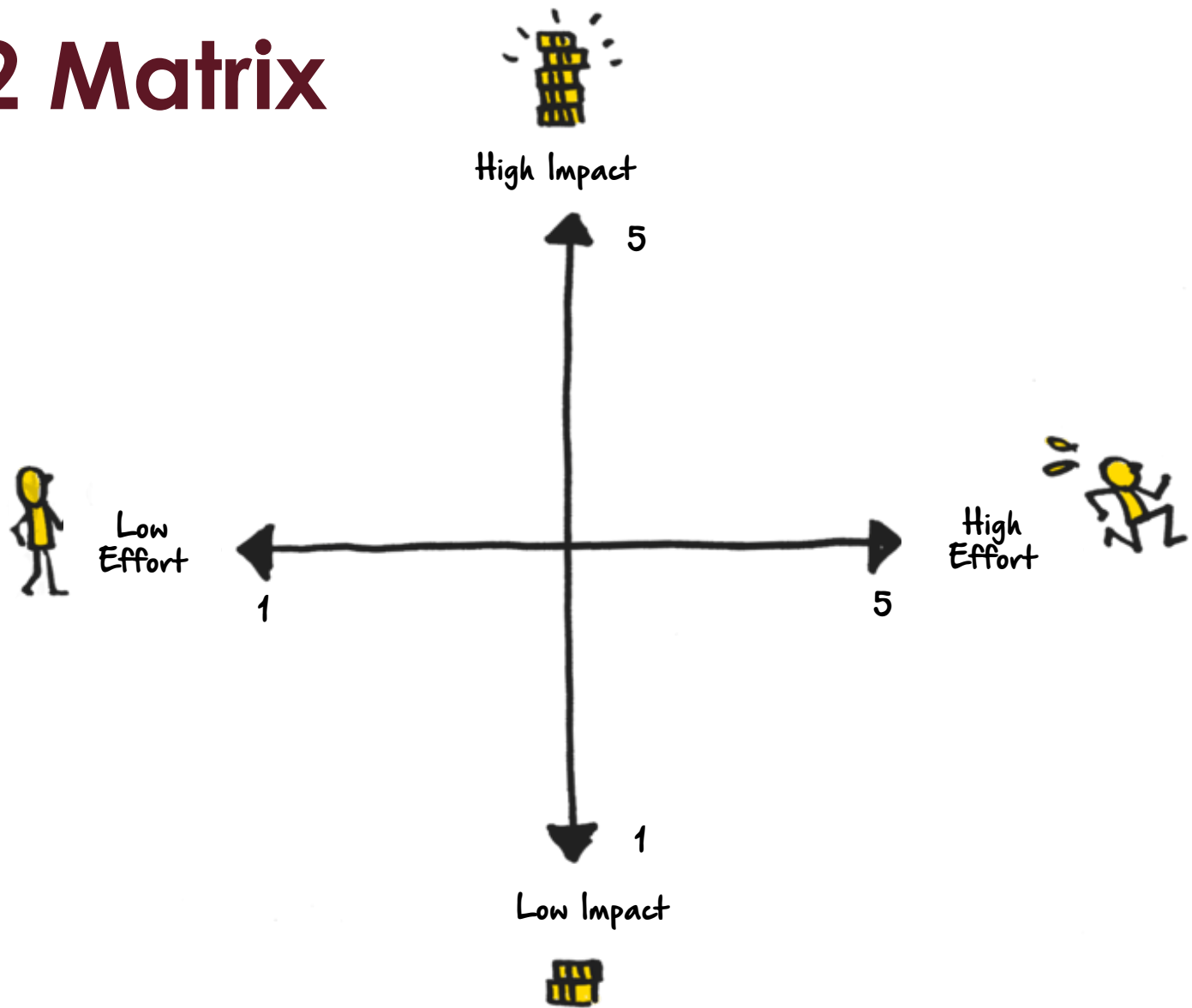
Sticky Dot



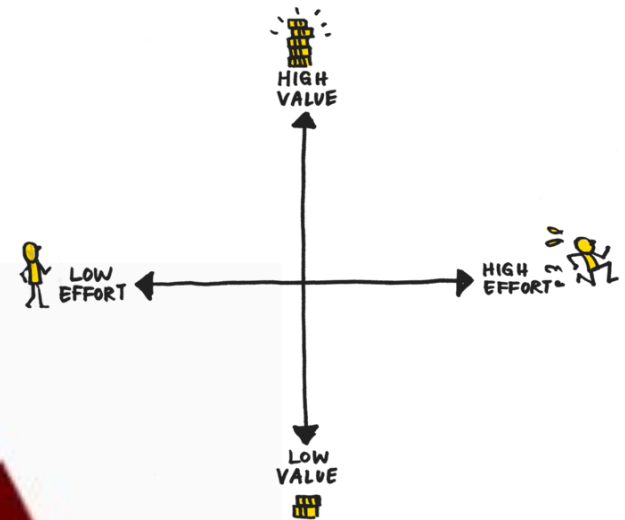
Single criteria



2 X 2 Matrix



“Big Easy”



Example: Find Your “Big Easy”

Impact

A



Tomato container
downtown

B



Community garden

C



Overhaul lunch program
in schools



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Example: Find Your “Big Easy”

Ease of Completion

A



Tomato container
downtown

B



Community garden

C



Overhaul lunch program
in schools



Example: Find Your “Big Easy”

Which offers the best balance of ease and impact?

A



Tomato container
downtown

B



Community garden

C



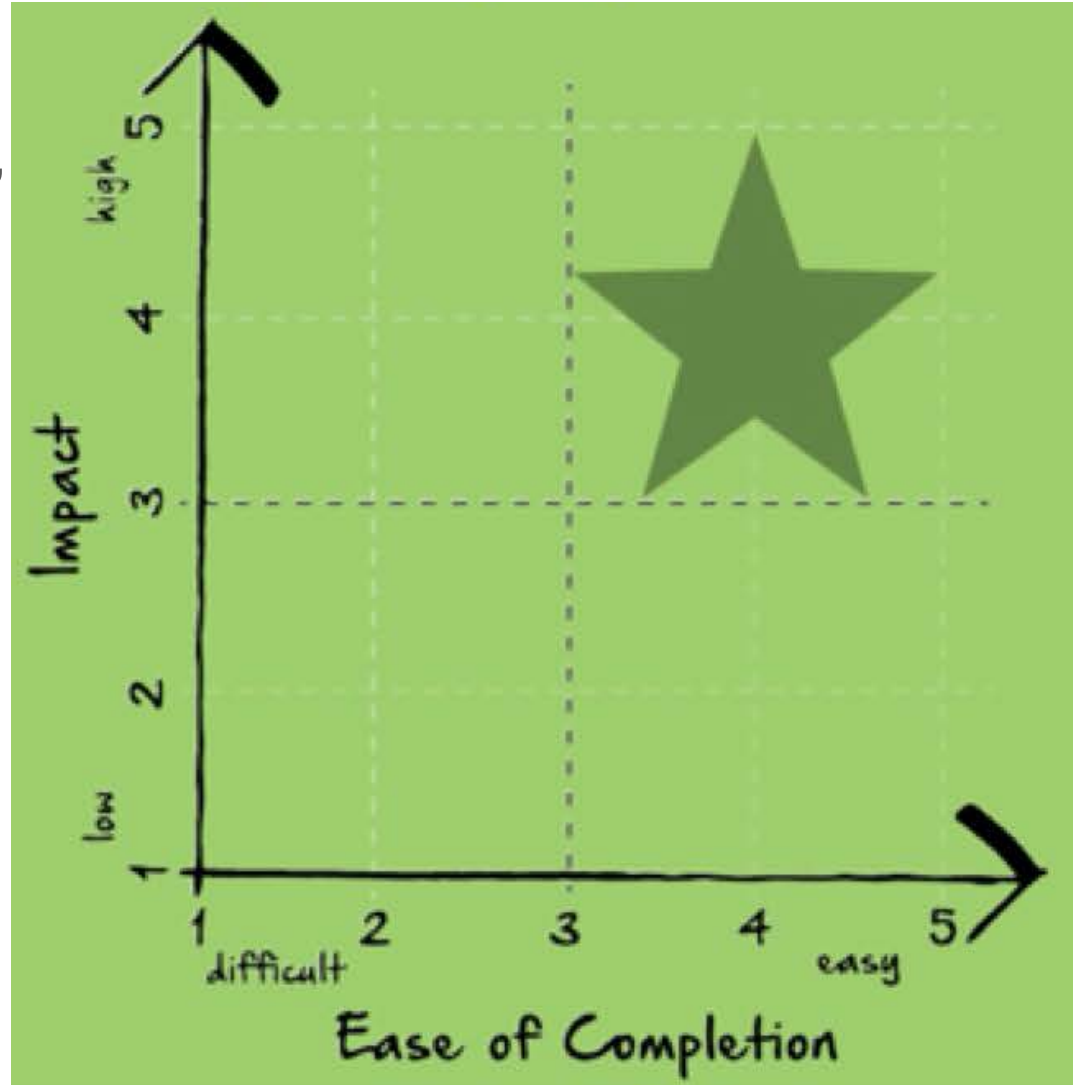
Overhaul lunch program
in schools



Rule 5: Find Your “Big Easy”

For Each Opportunity:

- A. Individually rank “Impact”
- B. Individually rank “Ease of Completion”
- C. Add “Impact” for table
- D. Add “Ease of Completion” for table
- E. Total the score for each opportunity



Opportunity #1

Person	Impact	Ease
Stephanie	5	1
Jeremy	4	2
Devon	4	1
Joe	5	1
Total	14	5
Big Easy Score	19 (14 + 5)	

Opportunity #2

Person	Impact	Ease
Stephanie	3	3
Jeremy	4	4
Devon	4	3
Joe	3	4
Total	14	14
Big Easy Score	28 (14 + 14)	

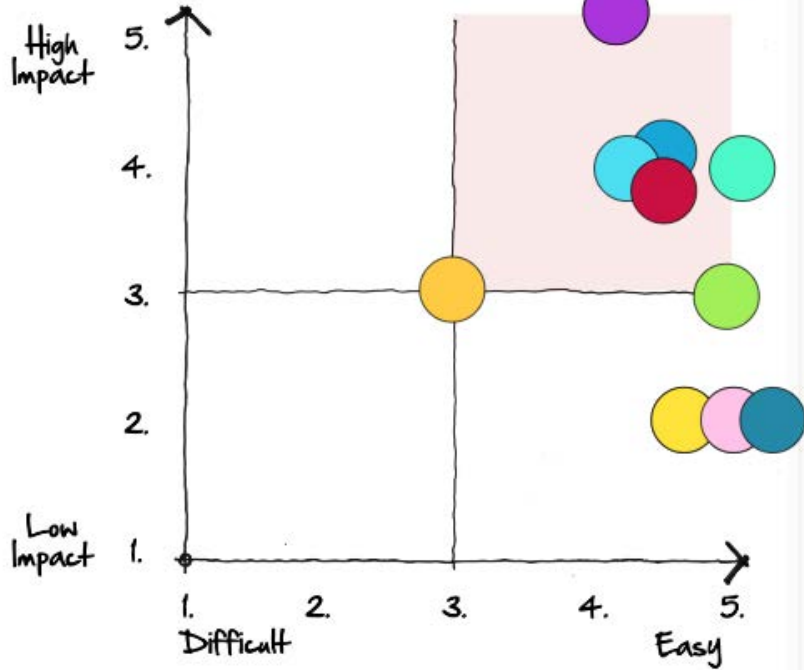
Big Easy = Opportunity #2



Opportunity 1

What opportunities will provide us with the best balance when it comes to both **impact** and **ease of completion**.

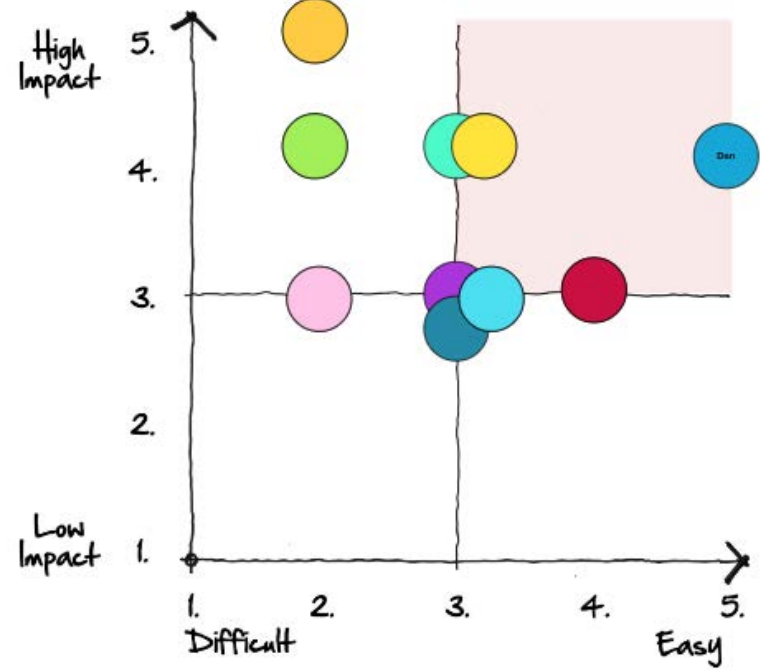
Impact: 33
Ease: 44
Total: 77



Opportunity 2

What opportunities will provide us with the best balance when it comes to both **impact** and **ease of completion**.

Impact: 36
Ease: 30
Total: 66



2. Envisioning Success



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Envisioning Success

What is the driver?

(Why are you doing this?)

What does success look like?

(What will be different?)



Envisioning Success

- Sets clear expectations
- Align group action



Envisioning Success

Let's buy a car!!

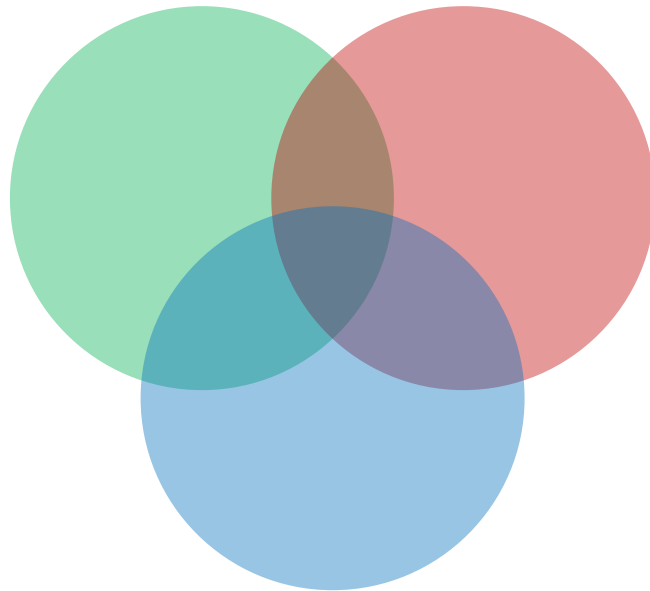


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Envisioning Success

Let's buy a car!!



Envisioning Success

- Academic Setting
 - A. RFP defines success
 - B. Group defines success

- Research
- Service
- Prototype/Test Idea
- Demonstrate Concept
- Publication
- Funding



Envisioning Success

- What is the driver?
 - Farmers' Market

Increase sales
of local farmers
(\$\$)

Increase activity
downtown
(social)



Envisioning Success

6

Define success for your "Big Easy" along with measureable characteristics

20 min.

Take your "Big Easy" and define an outcome with clear measures of success.
What will be different once the "Big Easy" is achieved?

Big Easy:

**If your project is successful what
will be different?**

How will we measure success?

Here is what we will see, feel, and do that
will be different...



Envisioning Success

6

Define success for your "Big Easy" along with measureable characteristics

20 min.

Take your "Big Easy" and define an outcome with clear measures of success.
What will be different once the "Big Easy" is achieved?

Big Easy: Farmers' Market

If your project is successful what will be different?

How will we measure success?

Here is what we will see, feel, and do that will be different...

- People buying fresh, local food
- Excitement & energy downtown
- More people spending \$ downtown

Amount of weekly vendor sales

of visitors attending market

Increase in downtown merchant sales



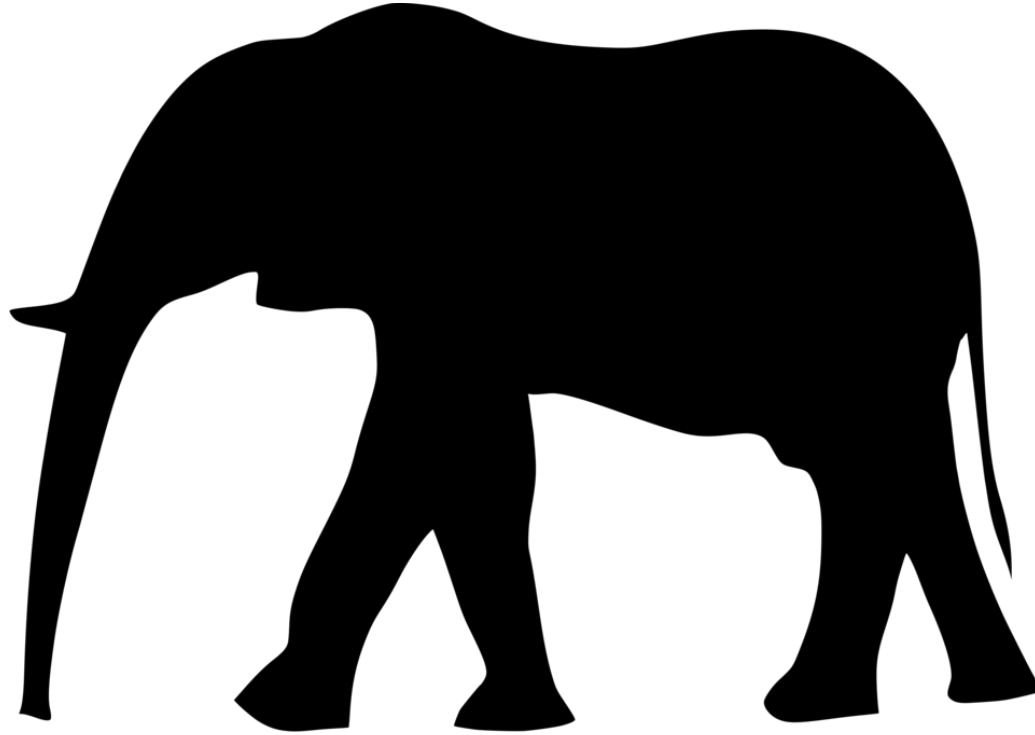
3. Starting with a Pathfinder Project



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Pathfinder Projects



Relentlessly do the doable

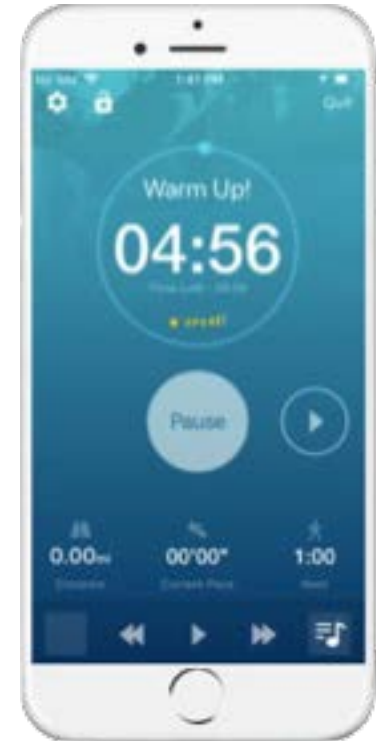


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Pathfinder Projects

- 30-minutes per day
- 3 days per week
- 9 weeks
- Total: 27 sessions



Pathfinder Projects

- Small-scale, doable project
- Short-term - It can be done in 3 to 6 months
- It engages people at the table
- It allows you to test before you invest
- Group does not need permission to move forward
- It creates a “buzz”
- May be smaller version of “Big Easy”



Pathfinder Projects

- Allows the group to work together
 - Establish a relationship
 - Build trust



Pathfinder Projects

Big Easy:

Re-brand the community in order to change the perception for visitors.



Pathfinder Projects

Big Easy:

Re-brand the community in order to change the perception for visitors.

Pathfinder Project:

"Selfie Wall" mural in downtown.





Pathfinder Projects

Research Examples:

First step:

- Data Collection
- Pilot
- Proof of Concept
- Problem Statement
- Abstract



Define success and find a starting point

- 1. Find your “Big Easy”**
- 2. Convert your ideas to outcomes**
- 3. Define Pathfinder Projects**



SAVE THE DATE!

Thursday, November 12 @ 2:00 p.m.



Taking Collective Action



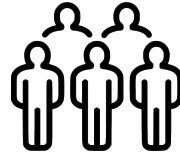
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How can we help you?



Break down walls



Take collective action



Create a spark

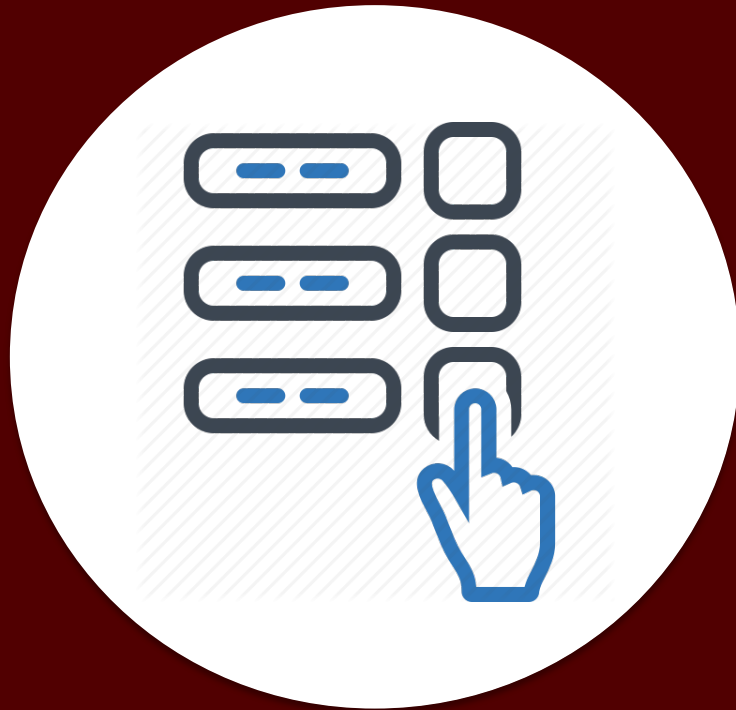
-
- **Help you do it!**
 - Facilitation, workshops, etc.
 - **Help you learn more about it!**
 - Strategic Doing training & certification





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